

### **Start spawn**

D - enemies approaching.

D - Warning. Enemies approaching.

D - Engaging in combat

M - Heads up guys, our friends are here

M - Get your pew pew ready, it's showtime!

M - Looks like we've got guests. Get ready!

M - Enemies on the way

M - Don't let them reach me!

M - Enemies.

D - Enemies.

D - Enemies incoming.

M - Enemieeees.

M - Prepare for combat!

### **Mid combat**

M - Holy rails! Won't they stop coming?

M - Keep on the good work Bugs.

M - Keep on the good work Guns.

M - Looks like Guns is taking the lead.

M - Looks like Bugs is taking the lead.

M - good work on those combos!

M - Nice score Bugs.

M - Nice score Guns.

### **Combat ended**

D - Enemies dispatched.

D - Threat eliminated.

M - Damn, it was beautiful

M - That was a hell of a fight.

M - I was worried for a moment there, good job

\*sonido guitarra de rock

\*aplausos enlatados

M - Good job Guns, you too Bugs